

AS Physics Unit 2 Revision Packs

Mark Scheme

1. Single wavelength/frequency (1)
 Waves in antiphase superimpose giving complete or partial cancellation (1) 2
- $f = c/\lambda = 3 \times 10^8 \text{ m s}^{-1} / 780 \times 10^{-9} \text{ m}$ (1)
 $= 3.85 \times 10^{14} \text{ Hz}$ (1)
- $n = v_{\text{air}}/v_{\text{plastic}}$
 $v_{\text{plastic}} = 3 \times 10^8 \text{ m s}^{-1} / 1.55$
 $= 1.94 \times 10^8 \text{ m s}^{-1}$ (1)
- $\lambda = v/f = 1.94 \times 10^8 \text{ m s}^{-1} / 3.85 \times 10^{14} \text{ Hz}$
 $= 5.04 \times 10^{-7} \text{ m}$ (1) 4
- Path difference between two sets of waves = $2 \times$ ridge height (1)
 $= 2 \times 125 \text{ nm} = 250 \text{ nm}$ or approx. $\lambda/2$ (1)
- Waves are in antiphase when they combine and produce small amplitude (1) 3
- No. Path difference is now $\approx \lambda$ so waves from ridge and valley almost in phase when they recombine (1)
- The pattern of ridges and valleys will not give an on/off signal (1)
- ['No' must have an attempt at an explanation for a mark] 2

[11]

2. Calculate v or v^2 and t and plots correct (1)(1)(1) 3

M/kg	f/Hz	λ/m	v/ms^{-1}	$v^2/\text{m}^2 \text{ s}^{-2}$	T/N
0.16	30.6	0.37	12.3	151	1.96
0.20	30.0	0.41	11.3	128	1.57

- Best fit line (1) 1
- Yes (1)
- Best fit line *through origin* is near all plots (1) 2
- Large Δ drawn (1)
- Gradient = $\frac{160}{2.01} = 79.6$ (1)
- $\mu = \frac{1}{\text{Gradient}} = 0.0126 \text{ kg m}^{-1}$ (accept 0.12 – 0.013) (1) 3

[9]

3. $P = \frac{1}{f} = \frac{1}{0.018 \text{ m}} = 55.6 \text{ m}^{-1}$

Power = 55.6 m^{-1} (1)(1)

2

Lens shape diverging (1)

New rays meet at retina (1)

2

$$P = \frac{1}{0.020 \text{ m}} = 50 \text{ m}^{-1}$$

Power = 50 m⁻¹ (1) 1

$$55.6 \text{ m}^{-1} + P = 50 \text{ m}^{-1} \text{ (1)}$$

$$P = -5.6 \text{ m}^{-1}$$

$$f = \frac{1}{-5.6 \text{ m}} = -0.18 \text{ m} \text{ (1)} \quad \text{3} \quad \text{[8]}$$

4. Time (1) 1

Reflections occur at boundary between head and surrounding fluid (1)
1st reflection entering head, 2nd reflection on leaving (1) 2

Time between peaks found from trace (1)

Knowing speed of ultra sound, v in head, distance can be calculated $l = vt$ (1)

Width of head = $l/2$ (1) 3

A change in frequency (1)
caused by relative movement between transducer and object (1) 2

[8]

5. Polarised – vibrations of transverse wave in 1 plane only (or E or B field)
Non –polarised – vibrations can be in any plane perpendicular to direction of travel (1) 1

No light (1) 1

Align sunglasses so that axis allows absorption of polarised light (1) 1

$$r + 90^\circ + \theta = 180^\circ \text{ (on straight line)}$$

$$r = 180 - 90 - \theta$$

$$= 90 - \theta \text{ (1)}$$

$$\mu = \frac{\sin \theta}{\sin r} = \frac{\sin \theta}{\sin (90 - \theta)}$$

$$1.33 = \frac{\sin \theta}{\cos \theta} = \tan \theta$$

$$\theta = \tan^{-1} 1.33$$

$$= 53^\circ \text{ (1)} \quad \text{3} \quad \text{[6]}$$

6. Redshift (accept Doppler shift) (1) 1

It is receding/moving away (1) 1

Award marks for calculation using any one line:

Observed λ read from graph [Allow ± 10 nm] (1) 3

Calculation of $\Delta\lambda$; calculation of $\Delta\lambda/\lambda$ (1)

Calculation of v (1)

Emit λ/nm	Obs λ/nm	$\Delta\lambda/\text{nm}$	$Z = \Delta\lambda/\lambda$	$V = c\Delta\lambda/\lambda = cz/\text{m s}^{-1}$
410	475	65	0.159	4.8×10^7
434	505	71	0.164	4.9×10^7
486	560	74	0.152	4.6×10^7
656	760	104	0.159	4.8×10^7

Doppler shift would be doubled [Accept relative velocity of the galaxy doubled]/
appropriate change in λ or colour, e.g. more red-shifted (1)

Assumption: expansion rate of the Universe is (approximately) constant across the
Universe (at this moment) (1) 2

[7]

7. Energy:

Potential energy = $mgh = 40 \times 10 \times 0.3 = 120$ J (1)

Kinetic energy as child hits rubber pillow is about the same value (120 J) (1)

$m v^2 = 2 \times 120$ gives $v = 2.5$ m s⁻¹ (1)

Kinetic energy transferred to air in pillow, gets warm (1)

Use of $3kT/2$ (1)

Oscillations:

Oscillations because to and fro motion about a point (1)

Damped oscillations (1)

$F = kx$ to 400 = $k \times 0.2$ gives $k = 2000$ N m⁻¹ (1)

$T = 2\sqrt{k/m}$ gives about 6 s (1)

Idea that oscillations are not simple harmonic (1) Max 7

[7]

8. Explanation of words:

Coherent

Same frequency and constant phase relationship (1) 1

Standing wave

Any **two** points from:

Superposition/interference

Two (or more) wavetrains passing through each other

Having equal A, f, λ

+ system of nodes and antinodes (1) (1) 2

Position of one antinode marked on diagram	
Correctly marked A (in centre of rings – hot zone) (1)	1
Wavelength demonstration:	
$\lambda = c/f = 3 \times 10^8 / 2.45 \times 10^9 \text{ m}$	
= 12.2 cm (1)	1
Path difference:	
$(22.1 + 14) - (20 + 10) \text{ cm}$	
= 6.1 cm (1)	1
Explanation:	
$6.1 \text{ cm} = \frac{1}{2} \times \lambda$ (1)	1
Waves at X in antiphase/ destructive interference (1)	1
→ node (1)	1
Explanation of how two separate microwave frequencies overcomes uneven heating problem:	
Different wavelengths (1)	1
So a path difference which gives destructive interference at one wavelength may not do so at another (1)	1

[11]

9. Why warm surface water floats:	
Cold water is denser than warm water (1)	1
Explanation of why ultrasound waves reflect thermocline:	
This is surface separating layers of different density (1)	1
Explanation of why submarine is difficult to detect:	
Ultrasound from ship partially reflects upwards from thermocline so little is transmitted (1)	
Any reflected sonar from submarine partially reflects downwards from thermocline (1)	2
Explanation of why sonar cannot be used from a satellite:	
Lack of medium to transmit sound waves from satellite	1
Calculation of time between emission and detection of radar pulse:	
$2s / c$ (1)	
= $2 \times 6.0 \times 10^7 \text{ m} \div 3.0 \times 10^8 \text{ ms}^{-1} = 0.4 \text{ s}$ (1)	2
Calculation of minimum change in height of ocean:	
Minimum observable distance	
= $ct = 3.0 \times 10^8 \text{ m s}^{-1} \times 1.0 \times 10^{-9} \text{ s} = 0.30 \text{ m}$ (1)	
so change in ocean height = 0.15 m (1)	2

Possible problem:

Sensible answer eg (1)

atmospheric pressure could change ocean height

bulge not large enough compared with waves

tidal effects

whales

1

[10]

10. Explanation:

Light hits glass–juice boundary at less than the critical angle (1)

And is refracted into the juice (1)

2

Marking angles on diagram:

the critical angle C – between ray and normal on prism/liquid face (1)

an incident angle i – between incident ray and normal at
air/ glass or glass air interface (1)

a refracted angle r – between refracted ray and normal
at air/glass or glass air interface (1)

3

Explanation of term *critical angle*:

The angle in the more (1)

dense medium where the refracted angle in the less dense medium is 90 (1)

2

Plot of results on grid:

[NB Axes are labelled on the grid]

Scales: y -axis (1)

x -axis (1)

Points correctly plotted (1)

4

Best fit line (curve expected) (1)

Refractive index found from graph:

Value = 1.400 ± 0.002 (1)

1

[12]

11. E 3 waves in one second \Rightarrow 3kHz
C \Rightarrow 3 Hz not 3 kHz
E 3 waves in one second
C $1 \frac{1}{2}$ waves in one second
E Wavelength AND time both on x -axis
C x -axis: time OR distance, not both

- E Amplitude = crest to trough distance
- C A = middle to crest OR middle to trough distance
- E All waves require a medium
- C Some waves OR all longitudinal waves require a medium
- E Waves carry the medium
- C Waves carry energy/waves travel through the medium/medium oscillates to carry the wave

Max 8

[8]

12. Explanation of formula:

(For fundamental) $\lambda = 2l$ (1)

$\Rightarrow v = \lambda \times f$ [stated or used]
 H3 2 × B3 × D3 (1)

2

How value is calculated:

Volume = $\pi r^2 \times l$

$= \pi \times \left(\frac{2.5 \times 10^{-3}}{2} \right)^2 \times 1 \text{m}^3$ (1)(1)

OR $\pi \left(\frac{\text{diameter in mm} \times 10^{-3}}{2} \right)^2$

OR P1 * (0.001 * C5/2) \wedge 2

OR similar valid route

[✓ for $\frac{(\text{diam})^2}{2} \times \pi$, ✓ for factor 10^{-3}]

2

Value in G4:

Mass/metre = $\rho \times \text{volume/metre}$

OR

$= 1150 \times 0.000\ 000\ 79 \text{ kg}$ (1)

$= 0.00091 \text{ kg m}^{-1}$ [no u.e.] (1)

2

Formula in cell I3:

$v = \sqrt{T / \mu}$

$\Rightarrow T = \mu v^2$ (1)

$\Rightarrow I3 = H3 * H3 * G3$

OR $H3 \wedge 2 * G3$ (1)

2

Comment:

No + reason (e.g. $133 \gg 47$) (1)

OR

Yes + reason (e.g. 47, 64, 133 all same order of magnitude) (1)

More detail, e.g. f changes by factor 32, OR l by factor of 15. T only by factor 2.5
 \Rightarrow similar T s. (1)(1)

OR other sensible points.

3

[11]

13. Diagrams:

Diagram showing 2 waves π radians out of phase (1)

Adding to give (almost) zero amplitude (1)

Reference to destructive interference (1)

Max 2

Wavelength of red light:

For example, red wavelength is 1.5 times blue wavelength (1)
[OR red wavelength is 50% more than blue wavelength]

$= 1.5 \times 460 \text{ nm} = 690 \text{ nm}$ (1)

2

Dark bands :

Spacing = 4.0 mm (1)

1

Explanation of pattern:

Sunlight has a range of frequencies/colours (1)

Gaps between part of feather (act as slits) (1)

Different colours [OR gap width] in the sunlight diffracted by different amounts (1)

Red light bends more [OR blue less] hence coloured edges (1)

[No colours linked to refraction]

Max 3

[8]

14. Type of lens:

Diverging (since distant objects forms virtual image) (1)

1

Focal Length:

Focal length = -2.0 m (1)

1

Power:

Power = -0.5 D [Allow e.c.f.] (1)

1

Ray diagram:

ray parallel to axis bent and ray traced backwards to F (1)

Ray through centre of lens goes straight on (1)

Virtual image drawn where rays meet (1)

3

New power:
 -0.3 D [allow e.c.f] (1) 1
 Explanation :
 Improved since correction lens is weaker [allow e.c.f] (1) 1

[8]

15. Light from sky:
 Light is polarised (1) 1
 Change in intensity:
 Filter allows through polarised light in one direction only (1)
 When polarised light from the sky is aligned with filter, light is let through (1)
 When polarised light is at right angles with polarising filter, less light passes (1)
 Turn filter so that polarised light from blue sky is not allowed through, so sky is darker (1) Max 2
 Clouds:
 Light from clouds must be unpolarised (1) 1
 Radio waves:
 Radio waves can be polarised OR transverse (1) 1
 Why radio waves should behave in same way as light:
 Both are electromagnetic waves/transverse (1)
 [Transverse only, credited for 1 answer] 1

[6]

16. Frequency:
 Natural frequency/fundamental frequency (1) 1
 [Not resonant]
 Explanation:
 Resonance occurs when driving frequency = natural frequency (1)
 causing maximum energy transfer(1)
 increased/maximum amplitude (1) Max 2
 Graph:
Undamped - marked A
 Acceptable shape - narrow peak (1)
 Resonant frequency marked under graph max. (1)
Damped - marked B
 B - entire graph below A (1)
 [Accept touching graphs] (1) 4
 Peak covers greater frequency range than A

Prevention of resonance:

Damps oscillations (1)

Fewer forced oscillations (1)

Explanation of damping [e.g. in terms of energy transfers] (1)

Max 2

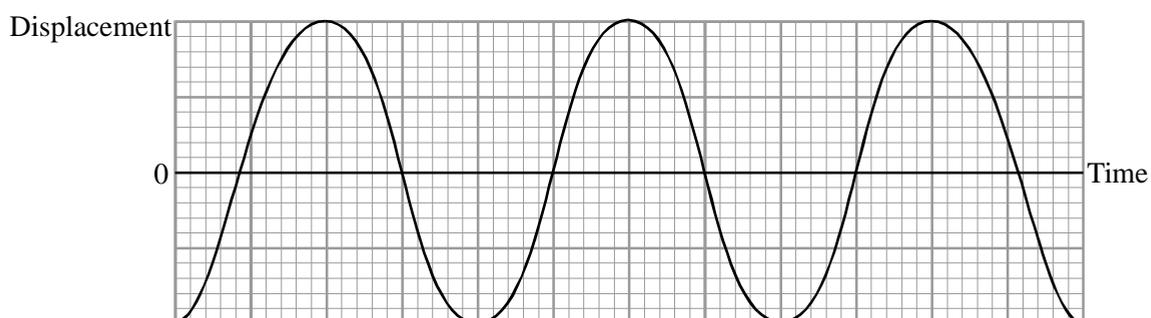
[9]

17. Displacement-time graph:

Cosine curve (1)

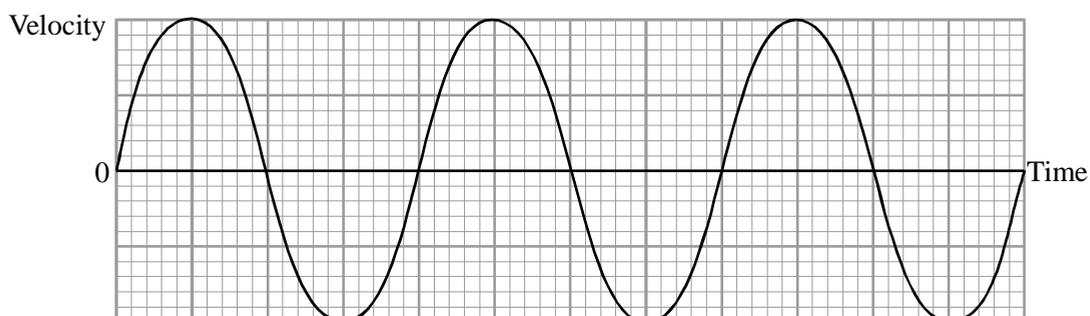
Constant period and amplitude (1)

2



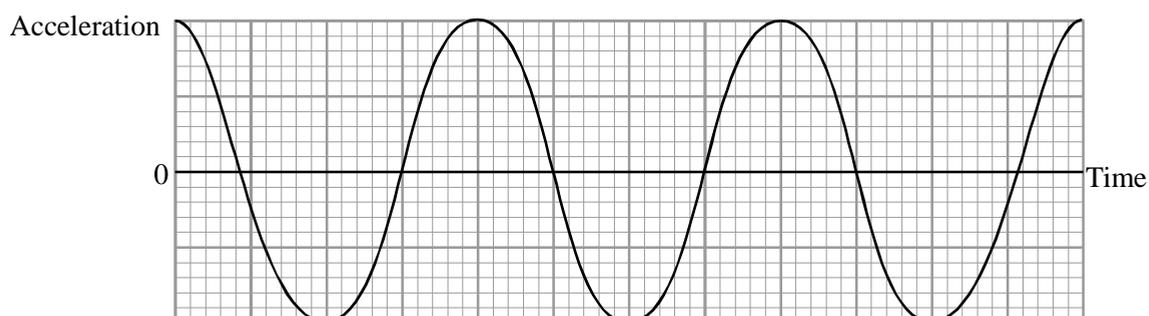
Velocity-time and acceleration-time graphs:

Velocity: sine curve; 90° out of phase with displacement-time (1)



Acceleration: cosine curve; 180° out of phase with displacement-time (1)

2



Two requirements:

Force towards centre (1)

a (or F) $\propto x$ (1)

opposite direction [acceleration and displacement acceptable] (1)

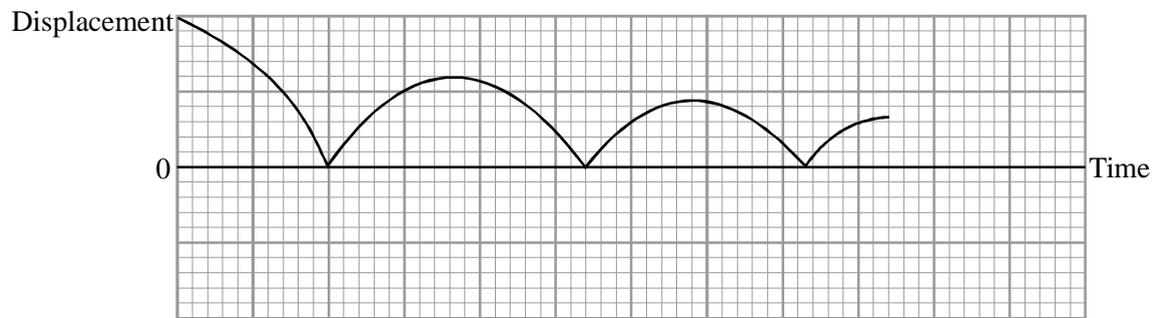
Max 2

Displacement-time and acceleration-time:

Starts positive, curved, always > 0 (1)

Period same as velocity (1)

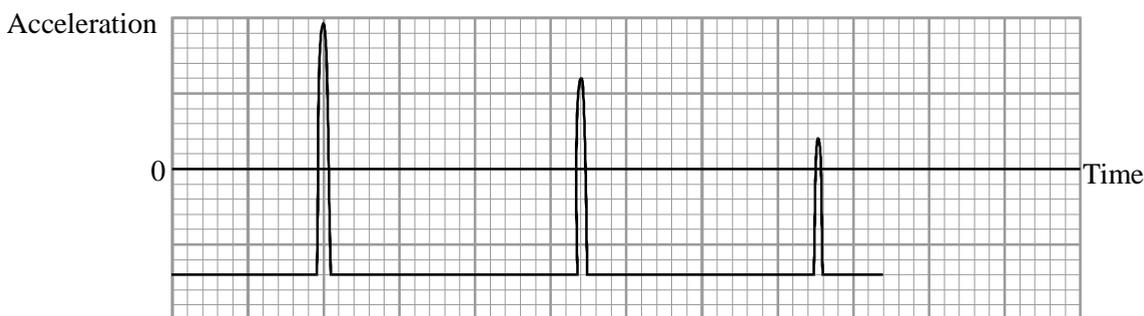
2



Acceleration constant not equal to 0 (1)

Sharp peak when ball in contact with floor (1)

2



Explanation:

Not simple harmonic motion (1)

Reason e.g. acceleration constant when ball in free fall / period not constant / acceleration not \propto displacement. (1)

2

[12]

18. (a) Electron / X-ray diffraction (1)

Clear structured pattern indicates order/random pattern disorder (1)

2

(b) $1.65 = 3 \times 10^8 / v$ (1)

$v = 1.8 \times 10^8 \text{ m s}^{-1}$ [-1 if 1.5 used] (1)

2

(c) Vibrations / oscillations (parallel) to one direction / diagram to this effect (1)

1

(d) (Start with) polarised light / light source plus polariser (1)

Second polariser rotated until max transmission

[OR similar for minimum transmission] (1)

Insert liquid between each polariser (1)

No longer a maximum / second polariser needs rotating to re-establish maximum transmission. (1)

4

(e) $d = 1.05 \div \Delta n$ (1)

$d = 7 \mu \text{ m}$ [-1 if unit omitted or misunderstood] (1)

2

(f) $(E = V/d)$ [use of] (1)

$E = 1.5 / 7 = 2.1 \times 10^5 \text{ V m}$ [-1 if 0.21; -1 if no unit] (1)

Assumption: uniform E field (1)

3

(g) 25 Hz means that display covered every $1/25 \text{ s}$ (1)

= 40 ms (1)

Time taken to react switch on is 10 ms (1)

So only four parts of screen can react before start of next scan (1)

4

- (h) Multiplexing: more than one signal (1)
 on same medium / channel / or named example – optic fibres (1)
 Explanation of fdm: different frequencies can carry different information (1)
 signal (through same medium) (1)
 OR t d m: period of time can be divided so that information / (1)
 signals (through same medium) (1)
 Need to synchronise transmitter / receiver to ensure correct signal (1) Max 4
- (i) At higher temperature molecules become disordered / a gas / might conduct (1)
 At lower temperature molecules become ordered in all directions / solid (1)
 At lower temperature viscosity increases T_{on} becomes too large (1) Max 2

[24]

19. Completion of table:

	A	B	C	D	E	F
stands	0.0s	0.7s	1.4s	2.1s	2.8s	3.5s
sits	2.0s	2.7s	3.4s	4.1s	4.8s	5.5s

Each row correct 1 mark 2

Completion of diagram: 2

	A	B	C	D	E	F	
ABC correct			0	0	0		(1)
DEF correct	0	0				0	(1)

Type of wave:

Transverse (1)

Displacement/disturbance/oscillations perpendicular to direction of propagation/movement/motion/travel (1)

OR

Travelling/progressive (1)

Pattern of displacement moves in one direction/not standing wave
 [but not answer depending on reference to energy transfer in this case] (1) 2

Show that speed is about 0.9 m s⁻¹:

$$u = s \div t \text{ OR } 0.6 \text{ m} \div 0.7 \text{ s OR } 3.0 \text{ m} \div 3.5 \text{ s etc. (1)}$$

$$= 0.86 \text{ m s}^{-1} \text{ [No u.e.] (1) 2}$$

[Answer based on $v = f\lambda$, only if f and λ consistent and answer
 $v = \text{approx } 0.9 \text{ m s}^{-1}$ 1 mark max]

Reason for faster speed:

Sensible reason, e.g. anticipation of turn to stand up / reaction time
 shorter/faster/quicker [not just varying] / seats further apart [not just spacing wrong] 1

[9]

20. Definition of focal length:
 Distance from lens to focal point (1)
 Focal point/which is point at which **parallel** rays/rays from (object) at infinity focused to point (1)
 [Do not need the reference to focal point for 1st mark if correctly 2
Completion of diagrams 2 and 3:
 Either diagram –
 Ray through centre of “lens” undeviated (1)
 Diagram 2 –
 Fewer rays striking pupil than in diagram 1, with refraction in correct direction (1)
 Diagram 3 –
 All rays striking pupil – rays must not touch/
 come to focus before/on surface of eye (1) 3
Completion of brightness diagram:
 3 brighter than normal (1)
 4 less bright than normal (1) 2
Explanation of variation in brightness:
 No refraction / normal in diagram 1 (1)
 Correct statement about rays or refraction for diagram 2 or 3,
 e.g. fewer rays/light refracted away in diagram 2/ more rays in diag 3 (1)
 Correct link to brightness in diagram 2 or 3, e.g. therefore
 diagram 2 less bright/diagram 3 brighter (1) 3
Explanation of Sun not twinkling:
 Sensible explanation, e.g.
 - Larger (visual area) so will not all be affected by such a region of cold air
 - Variation in intensity a tiny fraction of total intensity
 Sun not a point source so variations in intensity from
 all points will “average out” 1
21. $w\mu_h = 1.0$ 1
Eye diagram:
 Both rays bend inwards on entering spherical lens (1)
 Then inwards again on leaving spherical lens to cross at retina (1) 2

[11]

Explanation:

Object distance reduced, so image distance must be increased (1)

so lens must move away from the retina (1)

Use of $\frac{1}{u} + \frac{1}{v} = \frac{1}{f}$ to explain

OR good use of diagrams for maximum marks (1) 3

Lake diagram

Ray of light drawn from person, refracting in correct direction at water surface (1)

Ray drawn from below fish, reflecting at water surface [angles approximately correct] (1)

Arrows on both rays towards fish (1) 3

Critical angle calculation:

$$\sin C = 1/\mu_w \text{ (1)}$$

$$= 1/1.33$$

$$\therefore C = 49^\circ \text{ (1)} \quad 2$$

[11]

22. Diffraction:

The spreading out of waves when they pass through a narrow slit or around an object (1)

Superposition:

Two or more waves adding (1)

to give a resultant wave [credit annotated diagrams] (1)

Quantum:

A discrete/indivisible quantity (1) 4

Particles:

Photon/electron (1) 1

What the passage tells us:

Any 2 points from:

- large objects can show wave-particle duality
- quantum explanations now used in “classical” solutions
- quantum used to deal with sub-atomic particles and classical with things we can see

Max 2

[7]

23. Reason for non-destructive testing

Sensible reason e.g.

- destroyed rails would require replacement
- trains continuously using tracks, so removing them would cause greater disruption saves money

1

Description of sound wave

Particles oscillate / vibrate (not move)

... in direction of wave propagation/longitudinal

causes rarefactions and compressions

[Marks may be gained from suitable diagram]

3

Show that wavelength about 1.5×10^{-3} m

Wavespeed = frequency \times wavelength, $v = f\lambda$, any correct arrang^t (1)

Wavelength = wavespeed \div frequency

= $5900 \text{ m s}^{-1} \div 4\,000\,000 \text{ Hz}$

= $1.48 \times 10^{-3} \text{ m}$ (1)

2

Meanings

Frequency:

Number of oscillations/waves per second/unit time (may be 4 000 000 oscillations per second) (1)

Wavelength: [may be from diagram]

Distance between 2 points in phase/2 compressions/2 rarefactions (1)

Distance between *successive* points in phase etc. (1)

3

Calculation of length of track

Length of track = area under graph (or sign of finding area, e.g. shading) or 3 calculated distances using const acceleration formulae (1)

Use of 18 m s^{-1} as a speed \times a time in a calculation (1)

E.g., distance = $0.5 \times (116 \text{ s} + 96 \text{ s}) \times 18 \text{ m s}^{-1}$

= 1908 m (1)

3

[12]

24. Explanation of superposition

When 2 (or more) waves meet / cross / coincide ... (1)

Reference to combined effect of waves, e.g. add displacement / amplitude – may be a diagram [constructive/destructive interference not sufficient without implication of addition] (1)

2

Explanation of cancellation effect

Any 3 from the following:

- path/phase difference between direct and reflected waves
- destructive interference/superposition

path difference is $(n + \frac{1}{2})\lambda$ / phase diff $\pi/180^\circ$ / waves in antiphase / out of phase

“crest” from one wave cancels “trough” from other

3

Reason for changes

Any 3 from the following:

- movement changes path of reflected waves
 - so changes path difference
 - A movement of 75 cm is about $\frac{1}{4}$ wavelength
 - waves reflected so path difference changed to $\frac{1}{2}$ wavelength
 - enough to change from antiphase to in phase / change in phase difference
 - causes constructive interference/superposition
- 3

[8]

25. Lens type

Converging 1

Power calculation

Use of Power = $1/\text{focal length}$ (1)

$$= 1/0.05$$

= +20 dioptre (Allow e.c.f. from previous part) (1) 2

Distance of image from lens

Use of $1/v + 1/u = 1/f$ (1)

$$= 1/0.05 - 1/0.03 \text{ (Allow e.c.f. from previous part)}$$

$$= 20 - 33.3$$

$$= -13.3 \text{ (1)}$$

$$\text{so } v = -1/13.3$$

$$= -0.075 \text{ m (1)} \quad 3$$

Image

Virtual, since v is negative [or e.c.f.]

OR behind the object/lens 1

Ray diagram

2 correct rays drawn from top of object (1)

Rays projected back to crossing point (1)

Correct image arrow (1)

Arrows on rays and eye shown (1) Max.3

How image can be enlarged

Lens drawn further from object (1)

Rays converge to point further from lens (1) 2

[12]

26. Speed of ultrasound

Use of $v = s/t$ (1)

$$= 150 \times 10^{-3} \text{ (m)} \div 132 \times 10^{-6} \text{ (s)}$$

$$= 1140 \text{ m s}^{-1} \text{ (1)}$$

2

Change of trace

Extra pulse(s)

OR

Reflected pulse moves closer

1

Principle of Doppler probe

3 points from:

- Arrange probe so that soup is approaching
- Soup reflects ultrasound
- with changed frequency/wavelength
- change in frequency/wavelength depends on speed
- Probe detects frequency of reflected ultrasound

Use of diagrams showing waves

3

Determination of speed

1 point from:

- Frequency/wavelength change

Angle between ultrasound direction and direction of flow of soup

1

Comment

Lumps give larger reflections

Lumps travel slower

1

[8]

27. Wavelength range

$$465 - 720 \text{ nm } (\pm \frac{1}{2} \text{ square})$$

1

Sketch graph

Scale (No more than 90 – 100%)

AND all graph between 96% and 99% (1)

Inversion – in shape with 2 peaks (at 510 and 680 nm) (1)

2

Wavelength

$$(\mu = v_1 / v_2 = f\lambda_1 / f\lambda_2) \lambda_1 = 360 \text{ nm} \times 1.38 \text{ (1)}$$

$$(\text{= } 497 \text{ nm})$$

1

Explanation

Thickness = $\lambda/4$ OR path difference = 180 nm (1)

Path difference = $\lambda/2$ (1)

Minimum reflection needs destructive interference between reflected rays from front and back of coating (1) 3

Difference between unpolarised and plane polarised light

Unpolarised light consists of waves vibrating in all planes(perpendicular to direction of propagation) (1)

Polarised light consists of waves vibrating in one plane only (1)

OR

Diagrams showing:

Waves / rays in 1 plane (1)

Waves / rays in many planes (1) Max 2

[9]

28. Material

e.g. porous material / made up of small fibres 1

Explanation

Any 1 point from the following:

- inelastic collisions between air molecules and fibres/materials
- fibres/materials absorb energy from the sound

fibres/materials deform plastically rather than transmitting vibrations Max 1

Physics of sound reduction

Any 4 from:

- Microphone is used to detect sound and feed to electronic device
- Signal treated to produce output identical in frequency
- but in antiphase with original OR inverted
- This output fed to loudspeaker

Interferes destructively with original sound Max 4

Resonance

Sound vibrations (forcing vibrator) have same frequency as another vibrator's natural frequency (1)

increasing amplitude/energy of other vibrator's vibrations (1) 2

Process

Damping 1

[9]

29. Simple harmonic

Acceleration (OR force) \propto displacement (1)

and in opposite direction (1)

[OR $F = -kx$ (1) OR $x = A \cos \omega t$ (1) symbols defined (1)] 2

Graph

(i) E_k inverse of potential energy curve

(ii) T horizontal line at 2×10^{-6} J 2

Stiffness

Use of $E = \frac{1}{2} kx^2$ (1)

$2 \times 10^{-6} = \frac{1}{2} k 0.10^2$

$k = 4 \times 10^{-4}$ J m⁻² (1)

[accept N m⁻¹] 2

Variation in potential energy

Any 3 points from the following:

• $I_{150} / I_{100} = 100^2 / 150^2 = 0.44$

So $E_{\max} = 0.44 \times 2 \times 10^{-6} = 0.88 \times 10^{-6}$ (J) [no u.e.]

Curve through (0,0), max 0.8 – 0.9

Curve the same

$I \propto (\text{amplitude})^2$ Max 3

[9]

30. Explanation of superposition

When 2 (or more) waves meet / cross / coincide /interfere...(1)

Reference to combined effect of waves, e.g. add displacement / amplitude - may be a diagram [constructive/destructive interference not sufficient without implication of addition] (1) 2

Calculation of thickness of fat layer

Thickness = half of path difference

= $0.5 \times 3.8 \times 10^{-7}$ m

= 1.9×10^{-7} m (1) 1

Explanation of constructive superposition

Path difference of 3.8×10^{-7} m same as a wavelength of green light (1)

Waves are in phase / phase difference 2π or 360° (1) 2

Explanation of what happens to other wavelengths

Path difference greater than/less than/not one wavelength / waves not in phase / out of phase (1)

Constructive interference will not take place

OR (1)

These colours will not appear bright (1) 2

Explanation of why colours are seen at other places

Thickness of fat varies

OR

Light seen at a different angle to the meat surface (1)

Other wavelengths may undergo constructive interference/be in phase

OR (1)

Path difference will vary

2

[9]

31. Diameters of dark ring

Diameter in frame 1 = 9 mm (± 1 mm)

Diameter in frame 2 = 19 mm (± 1 mm) [No ue] (1)

1

Show that ripple travels about 25 Mm

Difference between diameters = 19 mm – 9 mm = 10 mm

Distance travelled by one part = 10 mm \div 2 = 5 mm (1)

Scale: 200 Mm = 40 mm (39 mm to 41 mm)

Distance = 5 mm \times 200 Mm \div 40 mm

= 25.0 Mm [No ue] (1)

2

Calculation of speed of ripple

Speed = distance \div time (1)

= 25.0 $\times 10^6$ m \div (10 \times 60) s (1)

= 41 600 m s⁻¹ [no ue] (1)

3

How to check speed constant

Use third frame to calculate speed in this time interval

OR plot diameter (or radius) against time to get a straight line

OR compare distance travelled between frames 3 and 2 with distance travelled between frames 2 and 1 (1)

1

Cross-section of wave

Wavelength (1)

Amplitude (1)

2

Calculation of frequency of waves

Wavespeed = frequency \times wavelength (1)

Frequency = wavespeed \div wavelength = 41 700 m s⁻¹ \div 1.4 $\times 10^7$ m (1)

= 3.0 $\times 10^{-3}$ Hz (1)

2

Meaning of digital

Stored as a series of numbers ones and zeros / ons and offs / binary (1)

1

[12]

32. Movement of water molecules

Molecules oscillate/vibrate (1)

Movement parallel to energy flow (1)

2

Pulses

To prevent interference between transmitted and reflected signals (1) 1
OR allow time for reflection before next pulse transmitted

Calculation

Time for pulse to travel to fish and back again = distance \div speed

$$\Delta t = \frac{\Delta x}{v}$$

$$= \frac{2 \times 300 \text{ m}}{1500 \text{ ms}^{-1}} \text{ (1)}$$

$$= 0.4 \text{ s (1)} \quad 2$$

[0.2 s = 1 mark]

Effect used in method

Doppler effect (1)

Any two from:

- a change in frequency of the signal
- caused by relative movement between the source and the observer
- size and sign of change relate to the relative speed and direction of the movement between shoal and transmitter
- frequency increase - moving towards
- frequency decrease - moving away (1) (1)

3

[8]

33. Critical angle

Use of $\mu = 1/\sin C$ (1)

Sin C = 1/1.5

$$C = 41.8^\circ \text{ (1)} \quad 2$$

Angle of incidence

$$22.5^\circ \text{ (1)} \quad 1$$

Explanation

Angle of incidence < critical angle (1)

Without silvering light, would pass out of prism (1)
/no total internal reflection 2

Focal length

$$F = 1/P = 1/20 = 0.050 \text{ m (1)} \quad 1$$

Image distance

Use of $1/u + 1/v = 1/f$ (1)

$$1/2 + 1/v = 1/0.05$$

$$= 0.051 \text{ m [ecf from previous part] (1)} \quad 2$$

Nature of image

Any two from:

- real
- inverted
- diminished (1) (1)

2

[10]

34. Calculation of speed of sound in wood

$$c = \sqrt{E/\rho} = \sqrt{(16 \times 10^9 \text{ Pa} / 600 \text{ kg m}^{-3})} \text{ (1)}$$

$$= 5160 \text{ in s}^{-1} \text{ (1)}$$

2

Time difference between sounds

$$\text{Through air } t = s/c = 10 \text{ m} / 330 \text{ m s}^{-1} = 0.030 \text{ s (1)}$$

$$\text{Through floor } t = 10 \text{ m} / 5160 \text{ m s}^{-1} = 0.002 \text{ s}$$

so difference is 0.028 s not significant (1)

2

Comparison of intensities of sounds

Intensity \propto (amplitudes)² – stated or implied (1)

so intensity through wood is 3² = 9 times greater (1)

2

How amplitude of echoes is reduced

Molecules in soft materials (walls/seats/bodies) transfer energy (from sound wave) (1) 1

[7]

35. Data for speaker and equation

Equation for shm: $x = A \cos \omega t$

A amplitude = 1.0 mm or $1.0 \times 10^{-3} \text{ m}$

$$\omega = 2\pi f = 6.28 \times 10^2 \text{ (rad s}^{-1}\text{)} \text{ – no unit penalty for } \omega \text{ (1)}$$

2

Calculations

(i) $A = a / \omega^2$

$$= 1.0 \times 10^{-3} \text{ m} \times (6.28 \times 10^2 \text{ rad s}^{-1})^2 = 394 \text{ m s}^{-2} \text{ (1)}$$

(ii) $v = A \omega$ (1)

$$= 1.0 \times 10^{-3} \text{ m} \times 6.28 \times 10^2 \text{ rad s}^{-1} = 0.63 \text{ m s}^{-1} \text{ (1)}$$

3

Acceleration - time graph

Two cycles of sinusoidally shaped graph (1)

Period = 10 m s (1)

Amplitude = 394 m s⁻² [e.c.f from (i)] (1)

3

Explanation

Resonance (stated or implied by explanation) (1)

Increased amplitude at resonant frequency (1)

2

[10]

36. Unit of power

Diopetre or D (1)	1
<u>Power of cornea</u>	
42(.0) [No u.e.] (1)	1
<u>Explanation of focal length</u>	
Distance from lens to focal point (1)	
Focal point/which is point where parallel rays focused to point (1)	2
[Do not need the reference to 'focal point' for first mark if correctly described in the second point. A clearly labelled diagram gains both marks]	
<u>Effective focal length</u>	
$f = 1 \div P$ (1)	
= $1 \div 56.0$ D	
= 0.018m [No u.e.] (1)	2
<u>Ray diagram</u>	
One correct construction ray (1)	
Another correct construction ray (1)	
Rays cross over within 15 small squares of correct position (0. 12 m) (1)	
Arrow object shown (1)	4

[10]

37. <u>Path difference</u>	
$2 \times 1.11 \times 10^{-7} \text{ m} = 2.22 \times 10^{-7} \text{ m}$ (1)	1
<u>Explanation of why light appears dim</u>	
Path difference = $\frac{1}{2} \times$ wavelength (1)	
so waves in antiphase/destructive interference/superposition (1)	2
<u>Reason for increase in film thickness</u>	
Because of gravity/soap runs down (1)	1
<u>Explanation of whether film further down appears bright or dark</u>	
Path difference = wavelength (1)	
Waves in phase/constructive interference (so appears bright) (1)	2
<u>Explain bright and dark stripes</u>	
Different positions have different thicknesses/path differences (1)	
So some points in phase, some in antiphase/ some points have constructive interference, some destructive (1)	2
<u>Movement of bright and dark stripes</u>	
Soap flows down/thickness profile changes (1)	
so positions of destructive/constructive interference changing (1)	2

Alternative path added to diagram

One or more extra reflections at each internal soap surface (1) 1

[11]

38. Diagram

(i) Any angle of incidence marked and labelled I (1)

(ii) Any angle of refraction marked and labelled R (1)

(iii) Angle of incidence/reflection at lower surface marked and labelled G (1) 3

Refraction of light

Velocity of light is lower in glass (1) 1

Velocity of light in hot air

Velocity is greater (1) 1

Property of air

(Optical) density / refractive index (1) 1

[6]

39. Focal length of lens

Use of $1/u + 1/v = 1/f$ (1)

$$1/1 + 1/0.050 = 1/f$$

$$1/f = 21 \text{ (1)}$$

$\therefore f = 0.048 \text{ m [or 4.8 cm] [at least 2s.f.] (1)}$ 3

Properties of image

Real (1)

Inverted (1)

Smaller (1) 3

Explanation of choice of transparent material

Different materials reflect/scatter/disperse/absorb/polarise different amounts of light (1)

The less this occurs the brighter the image (1) 2

[8]

40. Simple harmonic motion – conditions

Acceleration (or force) proportional to displacement

[OR $a \propto -x$] (1)

Acceleration (or force) directed towards equilibrium position (1) 2

Graph

Horizontal line at $E_p = 19 \text{ J (1)}$ 1

Calculations

- (i) Use of $E_K = E_r - E_p$ (1)
= 19J – 5J
= 14 J (1)
- (ii) Use of $E_p = \frac{1}{2} kx^2$ (1)
with readings from graph (1)
e.g. $k = 2 \times 5 \text{ J} / (0.02 \text{ m})^2 = 2.5 \times \text{N m}^{-1}$ (1)

[8]

41. Explanation

Any two from:

- signal attenuated through interaction with particles/asteroid
- signal diffracted on leaving transmitter
- not all of radio signal will be received by asteroid
- (reflected) signal spreads out (varying as $1/r^2$) (2)

Explanation of how reflected signal can be used to calculate speed

E.g.

frequency/wavelength of reflected signal changed (1)

Doppler Effect specified / Doppler equation given (with λ or f) (1)

all symbols in equation $v = c \Delta f / f_{\text{emitted}}$ explained (1) 3

Calculations

- (i) Distance = speed \times time
= $3.0 \times 10^8 \times 120$
= 3.6×10^{10} m (for return journey)
Asteroid distance is 1.8×10^{10} m (1)
- (ii) Time to reach Earth = distance \div speed
= $1.8 \times 10^{10} / 4000$ [Allow e.c.f from (i)]
= 4.5×10^6 s
(= 52 days) (1)

Assuming that speed does not change (due to gravitational attraction of Earth) (1) 3

Explanation of why asteroid unlikely to collide with Earth

E.g. Earth will have moved around Sun

[Apply e.c.f from (ii)] (1) 1

[9]

42. Phenomenon of resonance in the context outlined etc

Any five from:

- spheres can oscillate
- resonance when forcing frequency = natural frequency
- sound provides forcing frequency
- low frequency due to mass/density of lead spheres

At resonance, there is:

- large amplitude of oscillation (of spheres)
- maximum energy transfer to spheres
- energy transfer to thermal in the rubber
- minimum energy transfer to neighbours

5

[5]

43. Ray diagram

Top/bottom ray bending towards (normal) at first interface (1)

Some appropriate bending at second interface (1)

To (focal) point on middle ray (1)

3

Difference in power

Less bending / less refraction / longer focal length (1)

As $P = 1/f$ – less power (need both statements) (1)

2

Experiment

“Far” object/ray box and parallel rays (1)

Focal length is distance from lens to screen (1)

Image on screen should be clear (1)

OR named illuminated object eg LED + u distance to lens (1)

Screen plus clear image + v distance (1)

Quote of lens formula to find f [Needs u and v identified]

Max 3

Explanation of liquid lens

Distant object / parallel rays + thin lens + rays to F/by diagram (1)

Near object + fat lens/conventional ray diagram with object, 2 rays and image (1)

Divergent rays from object to lens/conventional ray diagram showing smaller f

Image formed at same distance from lens in near/far cases or “retina” labelled (1)

4

Refractive index

Oil would have higher refractive index (1)

so that light converged/bent towards normal as entering oil (1)

2

Arrangement of oil and film

Two charged /conducting plates/layers/capacitor symbol identified as salt water / recognisable copy of diagram (1)

Insulator is the oil (and polymer) (1)

2

Energy stored

Formula $CV^2/2 / QV/2 + Q = CV$ (1)

Substitution [does not require 10^{-12}] (1)

= 5.6×10^{-7} J (1)

3

[-1 for u.e. -1 a.e. off last 2 marks]

Definitions

Viscosity: measure of fluid's resistance/force/drag to a moving object through it/moving fluid past object or how fast fluid flows past object/object through fluid [Not runny or thick] (1)

Damping: conversion of energy/transfer of energy into heat/amplitude of oscillation decreasing (1)

2

Why not sensible to remove oscillations by increasing velocity

Take too long/difficult for lens to refocus (1)

1

[22]

44. Graph and conclusions about relationship between P and V

Initial power is 54D (1)

P does not increase until V is 25 – 50V (1)

P increases from 25 – 50 to 100 – 130 V (1)

P increases linearly with V from 100 V – 130 V (1)

Slope of this part = 0.4 [Units not required] (2)

Max 3

Power variation

At $V = 50$ V $P = 55$ D (1)

At $V = 150$ V $P = 82$ D (1)

2

[If D missing penalise – 1 only if both values are given]

Time period of power oscillations

25 ms (1)

Taken from two oscillations (50/2) or checked twice/as indicated on diagram [Give this mark independently of correct answer] (1)

2

Table and graph

At least 3 correct values of time interval and power
80 – 87 ; 105 – 84 ; 130 – 83 (1)

Amplitude correctly evaluated
5 ; 2 ; 1 [Allow e.c.f. using 82] (1)

One further negative value (1)

In of amplitudes

1.61 ; 0.69 ; 0 OR 1.95 ; 1.39 ; 1.10 [min 2 dp except 0] (1)

Graph of \ln values and t

Scales: points should occupy more than half grid in each direction
+ points correct (1)

Best fit straight line (1)

7

Prediction

Statement “a negative gradient shows it is an exponential reduction” (1) 1
or implied by rearranged formula and comparison to $y = mx+c$

[For amplitude vs t graph: first 4 marks as above, scales mark, best fit curve = 6 max + prediction if based on time to decrease by constant fraction stays constant]

Decay constant

Evidence of gradient (1)

To a value 0.034 - 0.04 (1)

Conversion of unit (1) 3

[For amplitude vs t graph
value of half life 14 – 20 ms (1)
to a value between 34 and 40] (1)

[18]

45. Wavelength

Distance between two points in phase (1)

Distance between successive points in phase (1) 2

[May get both marks from suitable diagram]

Sunburn more likely from UV

UV (photons) have more energy than visible light (photons) (1)

Since shorter wavelength / higher frequency (1) 2

What happens to atoms

Move up energy levels/excitation/ionization (1)

Correctly related to electron energy levels (1) 2

[6]

46. Standing waves

Waves reflected at support (1)

Upward and downward waves superpose (1)

where in phase constructive interference/antinode

OR

where antiphase destructive interference/node

OR

causes points of constructive and destructive interference

OR

causes nodes and antinodes (1) 3

Mark antinode

Correct (1) 1

Tension

0.17 N (1) 1

Mass per unit length

Mass per unit length = $0.00015 \text{ kg} \div 0.24 \text{ m}$

= 0.00063 (1)

kg m^{-1} (1) 2

Speed

$$v = \sqrt{T / \mu}$$

$$= \sqrt{(0.17 \text{ N} \div 0.00063 \text{ kg m}^{-1})} \text{ (1)}$$

= 16 m s^{-1} [No u.e.] (1) 2

Frequency of vibration

Wavespeed = frequency \times wavelength (1)

Frequency = wavespeed \div wavelength

Frequency = 16.4 m s^{-1}

$\div 0.24 \text{ m}$ [i.e. identify wavelength = 0.24 m] (1)

Frequency = 68 Hz (1) 3

[12]

47. Emitted pulse

Greater amplitude/pulse is larger/taller (1) 1

Depth of rail

$$2d = vt = 5100 \text{ m s}^{-1} \times 4.8 \times 10^{-5} \text{ s}$$

$$= 0.24 \text{ m}$$

Hence $d = 0.12 \text{ m}$

Reading from graph [4.8 or 48 only] (1)

Calculation of 2d [their reading \times timebase $\times 5100$] (1)

Halving their distance (1) 3

Description of trace

A reflected peak closer to emitted/now 3 pulses (1)

Exact position e.g. 1.6 cm from emitted (1) 2

Diagram

Shadow region (1)

Waves curving round crack (1) 2

Properties

Any two from:

- durable
- elastic
- hard
- stiff
- strong
- tough (1) (1)

2

[10]

48. Total internal reflection

Any two points from:

- from a more dense medium to a less dense medium/high to low refractive index
- incident angle greater than the critical angle
- light is reflected not refracted/no light emerges (1) (1)

Max 2

Critical angle

$\sin i / \sin r = \mu$; gives $\sin 90^\circ / \sin C = \mu$ (1)

$C = 42^\circ$ (1)

2

Diagram

Reflection (TIR) at top surface (air gap) (1)

Reflection (TIR) at bottom surface and all angles equal by eye (1)

2

Path of ray A

Passing approximately straight through plastic into glass (1)

Emerging at glass-air surface (1)

Refraction away from normal (1)

3

Why there are bright and dark patches on image

Bright where refracted/reference to a correct ray A in lower diagram (1)

Dark where air gap (produces TIR)/reference to correct top diagram (1)

2

[11]

49. Polarisation

The (wave) oscillations (1)
occur only in one plane (1) 2
[OR shown with a suitable diagram]

How to measure angle of rotation

Any four points from:

- Polaroid filter at one/both ends
- with no sugar solution, crossed Polaroids (top and bottom of tube) block out light
- sugar solution introduced between Polaroids
- one Polaroid rotated to give new dark view
- difference in angle between two positions read from scale (1) (1) (1) (1) Max 4

Graph

Points plotted correctly [-1 for each incorrect; minimum mark 0] (1) (1)
Good best fit line to enable concentration at 38° to be found (1) 3

Concentration

$0.57 (\pm 0.01) \text{ kg l}^{-1}$ 1

The terms viscous and brittle

Viscous: a high resistance to flow (1)

Brittle: breaks/cracks/snaps without plastic deformation (when a load is applied) (1) 2

[12]

50. Oscillations

Correct ticks/cross (1)
Reasons (1) (1) (1)

4

Oscillations	SHM	Reason
	✓ ✗	
Mass on end of spring	✓	Force \propto displacement [OR acceleration \propto displacement] OR Force always towards the equilibrium position
Child jumping up and down	✗	Force constant when child in the air OR Period/frequency not independent of amplitude
Vibrating guitar string	✓	Force \propto displacement [OR acceleration \propto displacement] OR Frequency not dependent on amplitude

[4]

51. Explanations of observations

Speed of light is much greater than speed of sound (1)

Speed of sound in soil is greater than speed of sound in air (1)

2

Time taken for sound to reach observer

$$v = \sqrt{(E/\rho)} = \sqrt{(5.0 \times 10^8 \text{ Pa} / 1.5 \times 10^3 \text{ kg m}^{-3})} \quad (1)$$

$$= 577 \text{ m s}^{-1} \quad (1)$$

$$\text{Hence time} = s/v = \frac{400}{577} = 0.69 \text{ s} \quad (1)$$

3

[5]

52. Account of physics involved in provision of good acoustics

Any good relevant physics to be credited

1 mark for each separate point

+ 1 mark for amplification

Examples:

- Sound consists of longitudinal waves, compressions and rarefactions of air (1)
- Echoes caused by sound reflection from hard surfaces + cause sound to persist for longer (1) (1)
- Reverberation means that sound takes time to die away (1)
- Resonance involves driving frequency being the same as natural frequency of object + resulting in increased amplitude of vibration (1) (1)
- Absorption of sound by different materials + good absorber soft, (1) (1) flexible, low density, rough, foam, etc. (1)
- Damping is reduction in amplitude/intensity of sound
- Positions can occur where there is destructive interference + caused by direct and reflected paths being half wavelength out of phase (1) (1)
- Noise from outside reduced by insulating walls + made of porous material with large surface area (1) (1)
- Positioning of speakers and microphones to prevent feedback (1) (1)
- ANC (applied to unwanted noise) + explained (1) (1)

Max 8

[Max 8]

53. Explanation of emission of radiation by hydrogen atoms

Electrons excited to higher energy levels (1)

as they fall they emit photons / radiation (1)

2

[Accept 21 cm line arises from ground state electron changing spin orientation (1) / relative to proton (1)]

Why radiation is at specific frequencies

Photon frequency related to energy / $E = hf$ (1)

Energy of photon = energy difference between levels / $hf = E_1 - E_2$ (1)

Energy levels discrete/quantised / only certain energy differences possible (1)

3

Show that hydrogen frequency corresponds to $\lambda = 21$ cm

$$f = 4.4623 \times 10^9 \div \pi$$
$$= 1.42 \times 10^9 \text{ Hz (1)}$$

$$c = f\lambda$$

$$\lambda = 3 \times 10^8 \div (1.42 \times 10^9 \text{ Hz}) \text{ (1)}$$

$$\lambda = 0.211 \text{ m or } 21.1 \text{ cm [no up] (1)}$$

3

Use of π as a factor

Analogue (1)

Because the frequency can take any value (1) 2

[Accept π irrational/ not a whole number etc]

Use of a series of prime numbers

Digital (1)

Whole numbers only / effectively only on or off / 1s and 0s (1) 2

[12]

54. Fundamental frequency of note

440 Hz (1) 1

Frequencies of first three overtones

880 Hz

1320 Hz

1760 Hz

Two correct frequencies (1)

Third correct frequency (1) 2

Comment on the pattern

Any 2 from the following:

[Allow ecf]

$$880 \text{ Hz} = 2 \times 440 \text{ Hz}$$

$$1320 \text{ Hz} = 3 \times 440 \text{ Hz}$$

$$1760 \text{ Hz} = 4 \times 440 \text{ Hz}$$

$$1760 \text{ Hz} = 2 \times 880 \text{ Hz (1) (1)} \quad 2$$

[OR They are multiples (1) of the fundamental (or similar qualification) (1)]

[Allow 1 mark for amplitude decreasing with frequency]

Measurement of period

Example: 7 cycles takes (0.841 – 0.825) s [at least 5 cycles] (1)

$$\text{Period} = 0.016 \text{ s} \div 7$$

$$= 2.3 \times 10^{-3} \text{ s} \quad [\text{in range } 2.2 \times 10^{-3} \text{ s to } 2.4 \times 10^{-3} \text{ s}] \text{ (1)} \quad 2$$

Calculation of frequency

$$f = 1/T \text{ (1)}$$

$$= 1 \div 2.2 \times 10^{-3} \text{ s} \quad [\text{Allow ecf}]$$

$$= 454 \text{ Hz (1)} \quad 2$$

Statement of wavelength of fundamental oscillation

$$\lambda = 2l$$

$$= 2 \times 1.23 \text{ m}$$

$$= 2.46 \text{ m (1)} \quad 1$$

[10]

55.	<u>Mark on diagram</u>		
	Correctly drawn normal (1)		
	Correctly labelled angles to candidate's normal (1)		2
	<u>Show that refractive index of water is about 1.3</u>		
	Angles correctly measured:		
	$i = 53 (\pm 2)^\circ$		
	$r = 39 (\pm 2)^\circ$ (1)		
	$\mu = \sin i / \sin r = \sin 53^\circ / 39^\circ$		
	$= 1.27$ [Allow ecf] [Should be to 2 d.p. min] (1)		2
	<u>Critical angle</u>		
	$\mu = 1/\sin C$ (1)		
	so $\sin C = 1/1.27$ so $C = 52^\circ$ [ecf] (1)		2
	[use of 1.3 gives 50°]		
	<u>Explanation of reflection of ray</u>		
	Internal angle of incidence $= 39^\circ \pm 1^\circ$ (1)		
	Compare i with critical angle (1)		
	Valid conclusion as to internal reflection being total/partial (1)		3
	<u>Refractive index</u>		
	It varies with colour (1)		1
			[10]
56.	<u>Explanations</u>		
	(i) Refraction:		
	<i>e.g. bending</i> of wave when travelling from one medium to another [OR change of speed] (1)		
	(ii) Diffraction:		
	<i>e.g. spreading</i> of wave when it goes through a gap (1)		2
	<u>Diagram of wavefronts near beach</u>		
	Gradual bend in wavefronts (1)		
	Smaller wavelengths (1)		
	Waves bending upwards as they approach shore (1)		3
	<u>Diagram of wavefronts in bay</u>		
	Constant wavelength (1)		
	Waves curve (1)		2
	<u>Explanation</u>		
	Refraction/diffraction causes waves to bend towards the beach (1)		1
			[8]

57. Ultrasound

Ultrasound is very high frequency sound (1)

How ultrasound can be used

Any three from:

- gel between probe and body
- ultrasound reflects
- from boundaries between different density materials
- time taken to reflect gives depth of boundary
- probe moved around to give extended picture
- size of reflection gives information on density different (1) (1) (1)

3

How reflected ultrasound provides information about heart

Any two from:

- Doppler effect
- frequency changes
- when reflected from a moving surface
- gives speed of heart wall
- gives heart rate (1) (1)

2

[6]

58. Conditions for simple harmonic motion

Acceleration OR restoring force \propto displacement (1)

in opposite direction / towards equilibrium position (1)

2

Why child's motion only approximately simple harmonic

Any one from:

- damped / friction opposes motion / air resistance
- swing's path is arc of circle, not straight line
- angle too large (1)

1

Calculations

(i) Period of the motion:

$$T = 20 \text{ s} / 6 = 3.3 \text{ s (1)}$$

$$f = 1/T = 0.30 \text{ Hz (allow e.c.f. for } T) \text{ (1)}$$

(ii) Value of ω

$$\text{Use of } \omega = 2\pi f$$

$$= 2\pi \times 0.30$$

$$= 1.9 \text{ rad s}^{-1} \text{ (allow e.c.f. for } f, \text{ no repeat unit error) (1)}$$

(iii) Child's acceleration:

$$a_{\text{max}} = -\omega^2 A \text{ (1)}$$

$$= -1.9^2 \times 1.2 \text{ (allow e.c.f. for } \omega) \text{ (1)}$$

$$= (-) 4.3 \text{ ms}^{-2}$$

Swing an example of resonance

Push (driver) at same frequency as swing (driven) (1)

causes increase of amplitude / energy transfer (1)

2

[10]

59. Physics principles

Requires 9 V battery:

Battery required for electronic circuitry / microphone / speaker (1)

Rubberized foam ear cups:

Air filled material / material has large surface area (1)

Air molecules collide frequently with material (1)

Foam deforms plastically/collisions are inelastic (1)

Sound converted to heat in material (1)

Active noise attenuation:

Noise picked up by microphone (1)

Feedback signal inverted / 180° out of phase with noise / antiphase (1)

Amplified [OR amplitude adjusted] and fed to earphones / speaker (1)

Sound generated cancels/superimposes/minimum noise (1)

Diagrams of superposing waves showing (approx.) cancellation (1)

Amplifier gain automatically adjusted if noise remains (1)

Device only works over frequency range 20 – 800 Hz (1)

Max 6

Where does the energy go?

Some places will have constructive interference (1)

More intense noise (1)

Some noise dissipated as heat in air / foam (1)

increased kinetic energy of air [OR foam] molecules (1)

Max 2

[8]

- 60.** Value of wavelength
 $\lambda = 13.9 \text{ cm} - 0.5 \text{ cm}$ (using interpolated sine curve) (1)
 $= 13.4 \text{ cm}$ [accept 13.2 to 13.6 cm] (1) 2
 [12.3 to 12.5 cm for distance using rods (1)×]
Value of amplitude
 Peak to peak = 4.5 cm [Accept 4.3 cm to 4.7 cm] (1)
 Amplitude = $\frac{1}{2} \times$ peak to peak
 $= 2.25 \text{ cm}$ [Accept 2.15 cm to 2.35 cm] [Allow ecf for 2nd mark if (1) 2
 first part shown]
Calculation of frequency
 $f = 1/T$
 $= 1 \div 2 \text{ s}$
 $= 0.5 \text{ Hz}$ (1) 1
Explanation of why waves are transverse
 Oscillation/vibration/displacement/disturbance at right angle (1)
 to direction of propagation/travel of wave (1) 2
 [Oscillation not in direction of wave (1)×]
Description of use of machine to illustrate sound wave
 Sound is longitudinal/not transverse (1)
 with oscillation along the direction of propagation / compressions and rarefactions (1)
 so model not helpful (1) 3

[10]

- 61.** Process at A
 Refraction [Accept dispersion] (1) 1
Ray diagram
 Diagram shows refraction away from normal (1) 1
Explanation of condition to stop emergence of red light at B
 Angle greater than critical angle (1)
 Correctly identified as angle of incidence [in water] (1) 2
Calculation of wavelength of red light in water
 $c = f\lambda$ [stated or implied] (1)
 $\lambda = 2.2 \times 10^8 \text{ m s}^{-1} \div 4.2 \times 10^{14} \text{ Hz}$
 $= 5.24 \times 10^{-7} \text{ m}$ (1) 2

[6]

62.	<u>Refraction of light</u>	
	Change of direction / bends (towards the normal) (1)	1
	[OR change of velocity]	
	<u>Cause of refraction</u>	
	Change of velocity / speed / density of medium / r.i. (bigger) (1)	1
	[OR change of medium]	
	<u>Power of cornea</u>	
	Use of $P = 1/f$ (1)	
	= $1/0.02$	
	= 50 D (1)	2
	<u>Effect</u>	
	Any two from:	
	<ul style="list-style-type: none"> • normal lens provides focus for near (and far) objects/accommodation • the lens changes shape to alter power/the plastic lens cannot change power / shape • the plastic lens will result in one object distance being very clear / focussed • limited / narrow focal range (1) (1) 	2
	<u>Calculation</u>	
	Use of $1/u + 1/v = 1/f$ (1)	
	$1/u + 1/0.02 = 54$	
	= $54 - 50 = 4$ (1)	
	$u = 1/4 = 0.25$ m [allow e.c.f.] (1)	3
	<u>Advantage</u>	
	Any two from:	
	<ul style="list-style-type: none"> • f / power can be altered / changed • more overlap of lenses = greater power/focus on closer objects • as total power = $p_1 + p_2$ etc • less overlap = less power/focus on far objects/accommodation (1) (1) 	2
		[11]
63.	<u>Difference between polarised and unpolarised light</u>	
	Polarised: vibrations in one plane (at right angles to direction of travel) (1)	
	Unpolarised: vibrations in all planes [NOT 2 planes] (1)	2
	OR	
	Correct drawing (1)	
	Vibrations labelled (1)	

Meaning of advertisement

(Light vibrations are) in one plane (1) 1

Evidence that glare comprises polarised light

Glare is eliminated, so must be polarised light (1) 1

Sunglasses turned through 90°

Glare would be seen through glasses (1)

since they now transmit the reflected polarised light (1) 2

[6]

64. Explanation of pressure nodes or antinodes

Pressure constant (1)

Node as a result (1) 2

Relationship between length and wavelength

$l = \lambda/2$ or $\lambda = 2l$ (1) 1

Calculation of fundamental frequency

$\lambda = 2 \times 0.28 \text{ m} = 0.56 \text{ m}$ [ecf for relationship above] (1)

$v = f\lambda$ (1)

$f = v/\lambda = 330 \text{ m s}^{-1} \div 0.56 \text{ m}$

= 590 Hz (1) 3

Calculation of time period

$T = 1/f$ (1)

$T = 1 \div 590 \text{ Hz}$ [ecf]

= 0.0017 s (1) 2

State another frequency and explain choice

e.g. $590 \text{ Hz} \times 2 = 1180 \text{ Hz}$ (or other multiple) (1)

multiple of f_0 or correct reference to changed wavelength (1)

diagram or description, e.g. N A N A N, of new pattern [ecf for A & N] (1) 3

[11]

65. Name process of deviation

Refraction (1) 1

Completion of ray diagram

B – no deviation of ray (1)

A and C – refraction of ray away from normal on entering hot air region (1)

A and C – refraction of ray towards normal on leaving hot air region/ (1) 3

Show positions of tree trunks

B the same } (1)
} [consistent with ray diagram]

A and C closer to B } (1) 2

Explanation of wobbly appearance

Hot air layers rise/density varies/layers uneven (1)

Change in the amount of refraction [accept refractive index]/change
in direction light comes from (1) 2

[8]

66. Focal length

$f = (-)0.3(3) \text{ m}$ (1) 1

Position of image

Ray drawn through centre of lens from top of object (1)

Ray drawn from f (in 7th box from lens) (1)

Correct positioning of image indicated (for diverging lens) (1) 3

Diagram

Rays of light diverging from (new lens) to front of eyeball (1)

Converging to a point on the retina (1) 2

Focussing on close objects

Rays from a close object have to be bent/converged more (1)

A more powerful/fatter/squashed lens is needed (1)

The eye muscles have to work on the lens (1) Max 2

Use of ultrasound

Any 3 from:

- reflection occurs on passing into the eyeball/when change of density (1)
- reflection occurs on passing out the back of the eyeball (1)
- as speed of sound known, distance can be calculated using
 $d = v \times t$ and then halved (1) 3

Effect on sight

More short-sighted/worse (1) 1

[12]

67. Unpolarised and plane polarised light

Minimum of 2, double-headed arrows indicating more than 1 plane
and 1 double-headed arrow indicating 1 plane labelled unpolarised
and polarised (1)

Vibrations/oscillations labelled (1) 2

Appearance of screen

Screen would look white/bright/no dark bits/light [not dark = 0] (1)

Explanation

As no planes of light prevented from leaving screen/all light gets through/all polarised light gets through (1) 2

Observations when head is tilted

Screen goes between being bright/no image to image/dark bits (1)

Every 90°/as the polarising film on the glasses becomes parallel/perpendicular to the plane of polarisation of the light (1) 2

Comment on suggestion

Image is clear in one eye and not the other (1)

If plane of polarisation is horizontal/vertical (1)

OR

Image is readable in both eyes (1)

As the plane of polarisation is not horizontal or vertical (1) 2

[8]

68. Evidence for Big Bang

2 independent points (1)

OR 2nd statement must follow logically from first (1) (1) 2

E.g.

- (1) red shifted light
- (1) (implies) expansion of Universe
- so extrapolating backwards, we can deduce Big Bang
- (1) microwave background radiation constant from all directions
- this is the glow of the Big Bang (as one looks back in time)
- (1) abundance of H and He are as predicted
- hence rapid period of nucleosynthesis in hot Big Bang

Fractional change in frequency of light from distant galaxy

Use of $z = H_0d/c$ (1)

$$= 100 \text{ km s}^{-1} \text{ Mpc}^{-1} \times 2 \times 10^3 \text{ Mpc} / 3 \times 10^8 \text{ m s}^{-1}$$

$$\times 10^3 \text{ m km}^{-1} \text{ (1)}$$

$$= 0.7 \text{ [or ecf 0.0007] u.e. (1)} \quad 3$$

[OR, if no marks awarded, $v = H_0d = 2 \times 10^5 \text{ km s}^{-1}$ (1)]

Meaning of “to the outer rim of everywhere”

E.g.: this is the edge of the Universe (1)

[do not accept end] 1

[6]

69. Velocity of jumper

$$\omega = 2\pi/T = 2\pi/5.0 \text{ s} (= 1.26 \text{ s}^{-1}) \text{ (1)}$$

$$v_{\text{max}} = A\omega$$

$$= 4.0 \text{ m} \times 2\pi/5.0 \text{ s}$$

$$= 5.0(3) \text{ (m s}^{-1}\text{)} \text{ (1)}$$

2

Why tension in rope and jumper's weight must be balanced

When v is maximum, acceleration = 0 (1)

so net force = 0 (1)

2

[OR: If forces not in equilibrium, he would accelerate/decel. (1)

So velocity cannot be maximum (1)]

Calculation of force constant for rope

$$\text{Use of } T = 2\pi \sqrt{m/k} \text{ (1)}$$

$$\text{Hence } k = 4\pi^2 m/T^2 = 4\pi^2 \times 70 \text{ kg}/(5.0 \text{ s})^2$$

$$= 109 - 111 \text{ N m}^{-1} \text{ [kg s}^{-2}\text{]} \text{ (1)}$$

2

Verification that rope is never slack during oscillations

$$F = mg = 70 \text{ kg} \times 9.81 \text{ N kg}^{-1} = 687 \text{ N (1)}$$

At centre of oscillation, when forces in equilibrium,

$$x = F/k$$

$$= 687 \text{ N}/110 \text{ N m}^{-1} \text{ (allow e.c.f. from previous part) (1)}$$

$$= 6.2 \text{ m which is larger than amplitude (1)}$$

3

OR

$$\text{Calculation of } a_{\text{max}} (= -\omega^2 A) \text{ [6.32 m s}^{-2}\text{]} \text{ (1)}$$

Comparison with g 9.81 m s^{-1} (1)

Deduction (1)

Likewise for forces approach.

Motion of jumper

Any 1 from:

- motion is damped shm
- so amplitude decreases
- but period stays (approximately) the same (1)

1

[10]

70. How sound from speakers can reduce intensity of sound heard by driver

Any 6 from:

- graphs of 2 waveforms, one the inverse of the other
- graph of sum showing reduced signal
- noise detected by microphone
- waveform inverted (electronically)
- and fed through speaker
- with (approximately) same amplitude as original noise
- causing cancellation/destructive superposition
- error microphone adjusts amplification

6

[6]

71. Explanation of formation of standing wave

Waves reflected (at paper clip) (1)

Upward and downward waves superpose (1)

where in phase, constructive interference/antinode (1)

OR where antiphase, destructive interference/ node

OR causes points of constructive and destructive interference

OR causes nodes and antinodes

3

Mark antinode

Correct position (1)

1

Show that speed is about 10 m s^{-1}

$$T = W = mg$$

$$= 4.8 \times 10^{-4} \text{ kg} \times 9.81 \text{ N kg}^{-1} = 4.7 \times 10^{-3} \text{ N (1)}$$

$$v = \sqrt{T / \mu}$$

$$= \sqrt{(4.7 \times 10^{-3} \text{ N} \div 3.1 \times 10^{-5} \text{ kg m}^{-1})} \text{ (1)}$$

$$= 12.3 \text{ m s}^{-1} \text{ (1)}$$

3

Equation linking length of thread and wavelength

$$l = \lambda \text{ (1)}$$

1

Calculation of frequency

$$v = f\lambda \text{ (1)}$$

$$f = v/\lambda$$

$$= 12.3 \text{ m s}^{-1} \div 0.45 \text{ m [substitution]} \text{ (1)}$$

$$= 27.3 \text{ Hz (1)}$$

3

[11]

72. Why microwaves are reflected
- Wave is reflected when passing from one medium to another / when density changes / when speed changes (1) 1
- Varying amplitude
- Any two of the following:
- Varying differences in density of the two mediums produce different intensities of signal (1)
- Different distances travelled give different amplitudes (1)
- Following a reflection there is less energy available (1) Max 2
- Varying time
- Different thicknesses of medium (1) 1
- What is meant by Doppler shift
- Change in frequency/wavelength (1)
- Caused by movement of a source (1) 2
- Changes due to Doppler shift
- Wavelength increases (1)
- Frequency decreases (1)
- [Allow e.c.f. from incorrect wavelength]
- Any one of the following:
- Each wave has further to travel than the one before to reach the heart
 - The waves are reflected from the heart at a slower rate (1) 3

[9]

73. Adding angles to diagram
- Critical angle C correctly labelled (1) 1
- Calculation of critical angle
- Use of $\mu = 1/\sin C$ (1)
- $\sin C = 1/1.09$
- $C = 66.6^\circ$ (1) 2
- Why black mark not always seen
- At (incident) angles greater than the critical angle (1)
- t.i.r. takes place (so black mark not visible) (1)
- light does not reach X / X only seen at angles less than C (1) 3
- [OR opposite argument for why it is seen at angles less than C]
- Comparison of sugar concentration
- Lower μ means greater density (1)
- Greater density means more sugar (1) 2

[8]

74. Description of sound

Particles/molecules/atoms oscillate/vibrate **(1)**
(Oscillations) parallel to/in direction of wave propagation / wave travel / wave movement [Accept sound for wave] **(1)**
Rarefactions **and** compressions formed [Accept areas of high and low pressure] **(1)** 3

Meaning of frequency

Number of oscillations/cycles/waves per second / per unit time **(1)** 1

Calculation of wavelength

Recall $v = f\lambda$ **(1)**

Correct answer [18 m] **(1)** 2

Example of calculation

$$v = f\lambda$$

$$\lambda = 330 \text{ m s}^{-1} \div 18 \text{ Hz}$$

$$= 18.3 \text{ m}$$

[6]

75. Explanation of standing waves

Waves reflected (at the end) **(1)**

Superposition/interference of waves travelling in opposite directions **(1)**

Where in phase, constructive interference/superposition

OR where antiphase, destructive interference/superposition

OR causes points of constructive and destructive

interference/superposition [Do not penalise here if node/antinode mixed up] **(1)** 3

Mark node and antinode

Both marked correctly on diagram **(1)** 1

Label wavelength

Wavelength shown and labelled correctly on diagram **(1)** 1

Explain appearance of string

Any two from:

- light flashes twice during each oscillation / strobe frequency twice that of string [accept light or strobe]
- string seen twice during a cycle
- idea of persistence of vision **(2)**

max 2

Calculate speed of waves

Use of $v = \sqrt{T/\mu}$ (1)

□ Correct answer [57 m s⁻¹] (1) 2

Example of calculation:

$$\begin{aligned}v &= \sqrt{T/\mu} \\ &= \sqrt{(1.96 \text{ N} / 6.0 \times 10^{-4} \text{ kg m}^{-1})} \\ &= 57.2 \text{ m s}^{-1}\end{aligned}$$

[9]

76. Distance to aircraft:

Use of distance = speed × time(1)

Correct answer [7.2(km) / 7200(m) is the only acceptable answer. No u.e.] (1) 2

e.g.

$$\begin{aligned}\text{Distance} &= \text{speed} \times \text{time} = 3 \times 10^8 \times 24 \times 10^{-6} \\ &= 7.2 \text{ km}\end{aligned}$$

Why pulses are used:

Any **two** of the following:

- Allow time for pulse to return before next pulse sent
- To prevent interference/superposition
- A continuous signal cannot be used for timing
- Can't transmit / receive at the same time (2) max 2

Doppler shift:

Any **three** of the following

- Change in frequency/wavelength of the signal [allow specified change, either increase or decrease]
- Caused by (relative) movement between source and observer [accept movement of aircraft/observer]
- Size of change **relates** to the (relative) speed of the aircraft [Allow frequency increasing; do not allow frequency decreasing unless linked to aircraft moving away]
- Quote $v/c = \Delta f/f$ (3) max 3

[7]

77. Eye diagram:

Converging lens placed between O and eye [Allow drawing of lens or labelled line] (1)

Rays converge at lens **and** at eye to meet on the retina (1) 2

What is meant by polymer:

(long) **chain** molecule / **chain** of atoms / **chain** of monomers (1) 1
[chain of molecules = 0]

Object distance:

$$1/f = 150 \text{ (1)}$$

Correct substitution of v into lens formula [Accept 2(cm) or 0.02(m)] (1)

Correct answer [0.01 m or 1.0 cm] [allow 0.0098 m] (1)

3

e.g.

$$150 = 1/u + 1/0.02$$

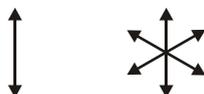
$$150 - 50 = 100 = 1/u$$

$$u = 1/100 = 0.01 \text{ m (1.0 cm)}$$

[6]

78. Unpolarised and plane polarised light:

Correct diagrams showing vibrations in one plane only and in all planes (1)



Vibrations/oscillations labelled on diagrams (1)

2

Telescope adaptation:

Fit polarising filter / lens [must be lens **not** lenses] (1)

At 90° to polarisation direction to block the moonlight / rotate until cuts out moonlight (1)

2

[4]

79. Energy changes in the string:

Idea that there is an interchange of energy(1)

[e.g. X → Y, (elastic) P.E. (stored in string) → K.E. of string / Y → X, K.E. of string → (elastic) P.E.(stored in string) / the total energy in the string remains constant] [Do not accept gpe, do not accept elastics unqualified by PE]

1 mark for correct row or column of table [table not expected]

	X	Y
KE	0	max
PE	max	0

 (1)

[accept minimum instead of zero] [ignore gpe for this mark]

2

Acceleration of the string:

2 points from:

- at Y acceleration is **zero** (1)
- at X acceleration is a **maximum** (1)
- acceleration towards Y **only** (1)

max 2

Meaning of resonate:

Body vibrates with increasing amplitude / large amplitude (1)

[accept max energy transfer]

(When forcing frequency from vibrating string) equals natural frequency of body [accept near to] (1)

Why resonance is desirable:

Idea that the sound produced is louder than it would otherwise be (1) 1
[e.g. increases intensity of sound / amplifies sound / produces a loud sound]

Velocity of sound:

Use of $c^2 = E/\rho$ (1)

Correct answer [3950(ms^{-1})] to at least 2 sig figs [no u.e.] (1) 2
[Bald answer scores 0, reverse calculation can score 2/2]

Example of calculation:

$$c^2 = 10.0 \times 10^9 \text{ N m}^{-2} / 640 \text{ kg m}^{-3}$$
$$= 1.6 \times 10^7 \text{ m}^2 \text{ s}^{-2}$$

$$\text{So } c = 3950 \text{ m s}^{-1}$$

Lowest frequency:

Recall $c = f\lambda$ (1)

Correct answer [5600 Hz or 5714 Hz if 4000 ms^{-1} used] (1) 2

Suggest how intensity of sound is affected:

(Intensity is proportional to A^2 Hence) intensity is 25 times greater (1) 1

[12]

80. Doppler effect:

2 points from

- As ambulance approaches, frequency is higher (than normal) (1)
- As ambulance recedes, frequency is lower (than normal) (1)
- At moment of passing observed frequency = siren frequency (1) max 2

Diagram and explanation:

Diagram shows planet, star and Earth in line, with planet on far side of star (1)

Diagram shows planet, star and Earth in line, with planet between star and Earth (1)

Idea that planet attracts star towards itself (1)

Hence star experiences a change in velocity towards planet (1)

Max f / min λ / blue shift when planet is nearest Earth **or** min f / max λ / red shift when planet is furthest away from Earth [must be referring to radiation from the **star**] [must not refer to sound] (1) max 4
[A good diagram can score all 4 marks. Information on the diagram overrules written]

Time for orbit:

Idea of measuring/identifying the time taken for planet to return to the **same** position in its orbit or half an orbit (1) 1

[e.g. the time between successive minima or maxima / the time between the start of red shift and the start of blue shift is half an orbit]

Explanation:

$F = GMm/r^2$ quoted [watch out for F change to g] (1)

(For the Earth) m is very small [accept size is very small] (1)

Hence the force exerted on the star is smaller (despite a smaller r) (1)

Change in velocity / wobble produced is too small to give an observable Doppler shift [frequency shift, red/blue shift accepted in place of Doppler shift] (1)

4

[11]

81. $E = hf$ /photon energy is proportional to frequency (1)

Photon energy must be greater than work function/minimum required to liberate electron (1)

2

$$hf = \phi + \frac{1}{2} m v^2 \quad \max E_k = \frac{1}{2} m v^2 \max = hf - \phi$$

$$E_k = (6.63 \times 10^{-34} \text{ J s} \times 1.70 \times 10^{18} \text{ Hz}) - 9.61 \times 10^{-16} \text{ J} \quad (1)$$

$$= 1.127 \times 10^{-15} \text{ J} - 9.61 \times 10^{-16} \text{ J} \quad (1)$$

$$= 1.66 \times 10^{-16} \text{ J} \quad (1)$$

3

[5]

82. Explanation of line spectra:

Specific frequencies or wavelengths (1)

Detail, e.g. absorption/emission (1)

OR within narrow band of wavelengths

2

Explanation how line spectra provide evidence for existence of energy levels in atoms:

Photons (1)

Associated with particular energies (1)

Electron transitions (1)

Discrete levels (to provide line spectra) (1)

3

[5]

83. How electrons are provided with energy:

Energy from radioactivity in the rocks (1)

1

Diagram:

Arrow from top defect level to somewhere in valence band (1)

1

Calculation:

$$\text{Frequency} = E/h = 4.2 \times 10^{-19} \text{ J} / 6.63 \times 10^{-34} \text{ J s} = 6.34 \times 10^{14} \text{ Hz} \quad (1)$$

$$\text{Wavelength} = c/f \quad (1)$$

$$= 3.0 \times 10^8 \text{ m s}^{-1} / 6.34 \times 10^{14} \text{ Hz}$$

$$= 4.7 \times 10^{-7} \text{ m} \quad (1)$$

3

Explanation:

There are several possible levels to which electron can be raised from valence band (1)

so several possible jumps down and several photon energies (1)

[OR reference to valence band being broad]

2

What must be done for radiation to be emitted:

Artefact must be heated (1)

Estimate:

It is twice as old (100 000 years old) (1)

Assumption:

For example: radioactive background constant (1)

OR defect levels not all occupied

3

[10]

84. Threshold wave:

Electron requires certain amount of energy to escape from surface (1)

This energy comes from one photon (1)

Use of $E = hf$ (1)

(So photon needs) minimum frequency (1)

Hence maximum wavelength

OR use of $E = hc/\lambda$ (1)

Max 4

Work function:

$$f = c/\lambda = 3.0 \times 10^8 / 700 \times 10^{-9} \text{ m (1)}$$

$$= 4.28 \times 10^{14} \text{ Hz (1)}$$

$$E = hf = 6.63 \times 10^{-34} \text{ J s} \times 4.28 \times 10^{14} \text{ Hz} = 2.84 \times 10^{-19} \text{ (J) [Allow e.c.f.] (1)}$$

3

Circuit :

Circuit showing resistors only in series (1)

Potentials labelled (1)

[Use of potential divider – allowed]

Resistor values 1: 1: 1 OR 1:2 (1)

Max 2

Suggestion:

Cosmic rays travel more slowly than light (1)

1

[10]

- 85. Atomic processes:**
- Electrons only allowed in specific / discrete levels (lines only) **(1)**
 - (Electrons become excited), move up an energy level **(1)**
 - (When atom relaxes) the electrons return to lower energy levels **(1)**
 - With the emission of a photon/light **(1)**
 - Of frequency given by energy level difference / Planck constant
 - OR
 - Longer energy level transition the smaller the λ / greater the f **(1)** 5
- Type of force:
- Gravitational/centripetal **(1)** 1
- Explanation of varying wavelength:
- Doppler shift **(1)**
 - Due to relative movement (between source and observer)/moving towards **(1)**
 - (or away from) us
 - receding leads to longer λ / red shift or vice versa **(1)** Max 2
- Calculation of orbital speed:
- From graph $\Delta \lambda \times = 2 \text{ nm}$ **(1)**
 - $v = 2 \times 3 \times 10^8 / 260.0 = 2300 \text{ km s}^{-1}$ OR $\omega = 5.6 \times 10^{-6} \text{ rad s}^{-1}$ **(1)** 2
 - [Allow radial speed]
- Calculation of radius of orbit:
- Use of $v = 2\pi r / T$ **(1)**
 - $T = 12.9 \times 24 \times 3600 \text{ s}$ **(1)**
 - Radius = $4.1 \times 10^8 \text{ km}$ **(1)** 3

[13]

- 86. Energy of photon of light**
- $E = hf = 6.63 \times 10^{-34} \text{ J s} \times 6.0 \times 10^{14} \text{ Hz} = 3.98 \times 10^{-19} \text{ (J)}$ 1
- Graph**
- Points correct ($\pm \frac{1}{2}$ square) **(2)**
 - Single straight line of best fit (NOT giving intercept below 4.5×10^{14}) **(1)**
 - Line drawn as far as f axis **(1)** 4
- Value for h**
- Large triangle [at least 7 cm on K.E. axis] **(1)**
 - Gradient = e.g. $(6.05 - 4.55) \times 10^{14} / 1.0 \times 10^{-19} = 1.5 \times 10^{33}$ **(1)**
 - $h = 1/\text{gradient} = 6.67 \times 10^{-34} \text{ J s}$ **(1)** 3

Value of ϕ

Reading co-ordinates of a fixed point on graph (e.g. 0, 4.55×10^{14}) (1)

ϕ from equation, e.g.

so $\phi = \text{frequency intercept} \times h$

$$= \text{e.g. } 4.55 \times 10^{14} \times 6.67 \times 10^{-34}$$

$$= 3.03 \times 10^{-19} \text{ J (1)}$$

2

Explanation

Not enough energy [OR frequency too low]

For 2nd mark, numerical/added detail required,

e.g calculation: $E = 6.63 \times 10^{-34} \times 4.5 \times 10^{14} \text{ Hz} = 2.98 \times 10^{-19} < \phi$

OR threshold frequency read from graph

2

[12]

87. Description

Electron (near surface of cathode) absorbs photon and gains energy (1)

Work function is energy needed for electron to escape from surface (1)

Electrons released in this way are called photoelectrons (1)

3

Lowest frequency of radiation

$$f_0 = E/h \text{ (1)}$$

$$= 2.90 \times 10^{-19} \text{ J} / 6.63 \times 10^{-34} \text{ J s (1)}$$

$$= 4.37 \times 10^{14} \text{ Hz (1)}$$

3

Suitability of potassium

$$\lambda = 3 \times 10^8 \text{ m s}^{-1} / 4.37 \times 10^{14} \text{ Hz [use of lowest frequency] (1)}$$

$$6.86 \times 10^{-7} \text{ m [with suitable comment] (1)}$$

OR

$$f = 3 \times 10^8 \text{ m s}^{-1} / 4.0 \times 10^{-7} \text{ and } f = 3 \times 10^8 \text{ m s}^{-1} / 7.0 \times 10^{-7} \text{ [uses range of } \lambda \text{] (1)}$$

$$f = 7.5 \times 10^{14} \text{ Hz to } 4.3 \times 10^{14} \text{ Hz [with suitable comment] (1)}$$

2

[Suitable comment – e.g. this is within range of visible light/almost all of the visible light photons will emit photoelectrons]

Maximum kinetic energy

Use of $E = hc/\lambda$ AND minimum wavelength (1)

$$\text{Max photon energy} = hc/\lambda = 6.63 \times 10^{-34} \text{ J s} \times 3 \times 10^8 \text{ m s}^{-1} / (400 \times 10^{-9} \text{ m})$$

$$= 4.97 \times 10^{-19} \text{ J [no u.e.]}$$

Max k.e. = max photon energy – work function [or use equation]

$$= 4.97 \times 10^{-19} \text{ J} - 2.90 \times 10^{-19} \text{ J}$$

$$= 2.07 \times 10^{-19} \text{ J [allow ecf if wrong wavelength used] [no u.e.] (1)}$$

3

Why some photoelectrons will have less than this k.e.

One point from:

- photon energy might be transferred to electron below surface
- so some energy transferred to atoms on the way to surface
- hence electron leaves surface with less energy than max
- max is for electron from the surface
- lower energy photon responsible for emission (1)

1

[12]

88. Error in circuit diagram

Cell needs to be reversed (1)

Any one point from:

- electrons released from the magnesium
- copper wire needs to be positive to attract electrons (1)

2

Completion of sentence

UV is made up of particles called photons (1)

1

UV and visible light

- (i) UV has shorter wavelength/higher frequency/higher photon energy (1)
- (ii) Both electromagnetic radiation/both transverse waves/same speed (in vacuum) (1)

2

Explanation of why low intensity UV light produces a current

Any three points from:

- reference to photons or $E = hf$
- frequency > threshold frequency
- electron must have sufficient energy to be released
- UV photons have more energy
- electron is released by ONE photon
- brighter light just means more photons (1) (1) (1)

Max 3

Why current stopped

Glass prevents UV reaching magnesium (1)

1

[9]

89. Wavelength of the photon

$$F = mv^2 / r \text{ OR } a = \frac{v^2}{r} \text{ and } F = ma \text{ (1)}$$

$$F = kq_1 q_2 / r^2 \text{ (1)}$$

$$\Rightarrow mv^2 = kq_1 q_2 / r$$

$$\Rightarrow \frac{1}{2} mv^2 = kq_1 q_2 / 2r [=2.13 \times 10^{-18} \text{ J if evaluated}] \text{ (1)}$$

$$\text{Use of } E = hc/\lambda \text{ OR } E = hf \text{ and } \lambda = \frac{c}{f} \text{ (1)}$$

$$\Rightarrow \lambda = hc/E = 2hcr/ke^2$$

$$\Rightarrow 9.3 \times 10^{-8} \text{ m (1)}$$

5

90. Polymer

Long chain (1)

molecules / of atoms / monomers / units (1)

2

Energy of photon of ultraviolet light

$$f = c/2.5 \times 10^{-7} \text{ (1)}$$

$$= 1.2 \times 10^{15}$$

Use of $E = hf$ (1)

$$6.63 \times 10^{-34} \times 1.2 \times 10^{15} = 8.0 \times 10^{-19} \text{ J (1)}$$

3

Process of ultraviolet absorption

Energy level diagram with three or more lines used (1)

Words: electron and photon in context (1)

Arrow up/electron excitation when absorbing ultraviolet light (1)

Arrow down to intermediate level or from intermediate level emits blue (1)

4

Energy level diagram

Energy level *bands* (1)

1

Brightness of posters

(Invisible) ultraviolet absorbed (1)

(Re-)emitted as (visible blue) light (1)

2

[12]

91. Description of photon

Packet/quantum/particle of energy [accept $E = hf$ for energy] (1) (1)

[allow {packet/quantum/particle} of {light/e-m radiation/e-m wave} etc for (1) X] 2
[zero marks if error of physics such as particle of light with negative charge]

Show that energy to move electron is about 8×10^{-20} J

$$W = QV \text{ (1)}$$

$$= 1.6 \times 10^{-19} \text{ C} \times 0.48 \text{ V}$$

$$= 7.7 \times 10^{-20} \text{ J [no ue] (1)} \quad 2$$

Calculate efficiency of photon energy conversion

$$\text{Efficiency} = (7.7 \times 10^{-20} \text{ J} \div 4.0 \times 10^{-19} \text{ J}) \text{ [ecf] (1)}$$

$$= 0.19 \text{ or } 19 \% \text{ (1)} \quad 2$$

[6]

92. Explanation of 'excited'

Electrons/atoms gain energy (1)

and electrons move to higher (energy) levels (1) 2

[Credit may be gained for diagrams in this and the next 3 parts]

Explanation of how radiation emitted by mercury atoms

Electrons (lose energy as they) drop to lower levels (1)

Emit photons / electromagnetic radiation (1) 2

Explanation of why only certain wavelengths are emitted

Wavelength (of photon) depends on energy (1)

Photon energy depends on difference in energy levels (1)

Levels discrete / only certain differences / photon energies possible (1) 3
(and therefore certain wavelengths)

Why phosphor emits different wavelengths to mercury

Different energy levels / different differences in energy levels (1) 1

Calculation of charge

$$Q = It \text{ (1)}$$

$$= 0.15 \text{ A} \times 20 \times 60\text{s}$$

$$= 180 \text{ C (1)} \quad 2$$

[10]

93. Example of light behaving as a wave

Any one of:

- diffraction
- refraction
- interference
- polarisation (1) 1

What is meant by monochromatic

Single colour / wavelength / frequency (1) 1

Completion of graph

Points plotted correctly [-1 for each incorrect point] (1) (1)

Line of best fit added across graph grid (1) 3

What eV_s tells us

Maximum (1)

Kinetic energy of the electrons / $\frac{1}{2}mv^2$ of electrons (1) 2

Threshold frequency for sodium

Correct reading from graph: 4.3×10^{14} Hz (1) 1

[Accept $4.1 \times 10^{14} - 4.7 \times 10^{14}$ Hz]

Work function

$$f = hf_0 = 6.63 \times 10^{-34} \text{ J s} \times 4.3 \times 10^{14} \text{ Hz (1)}$$

$$= 2.9 \times 10^{-19} \text{ J [Allow ecf] (1)} \quad 2$$

Why threshold frequency is needed

- Electron requires certain amount of energy to escape from surface (1)
- This energy comes from one photon of light (1)
- $E = hf$ (1)

Max 2

[12]

94. Meaning of energy level

Specific allowed energy/energies (of electron in an atom)(1) 1

Meaning of photon

Quantum/packet/particle of energy/radiation/light/electromagnetic wave (1) 1

Formula for photon energy

$$E_2 - E_1 \text{ (1)} \quad 1$$

[Allow $E_1 + E_{\text{photon}} = E_2$]

Explanation of photon wavelengths

Same energy change / same energy difference / energy the same (1) 1

Meaning of coherent

Remains in phase / constant phase relationship(1) 1